U.S.S. RUNNYMEDE

OCTOBER 1995 VOL 1 NO 2

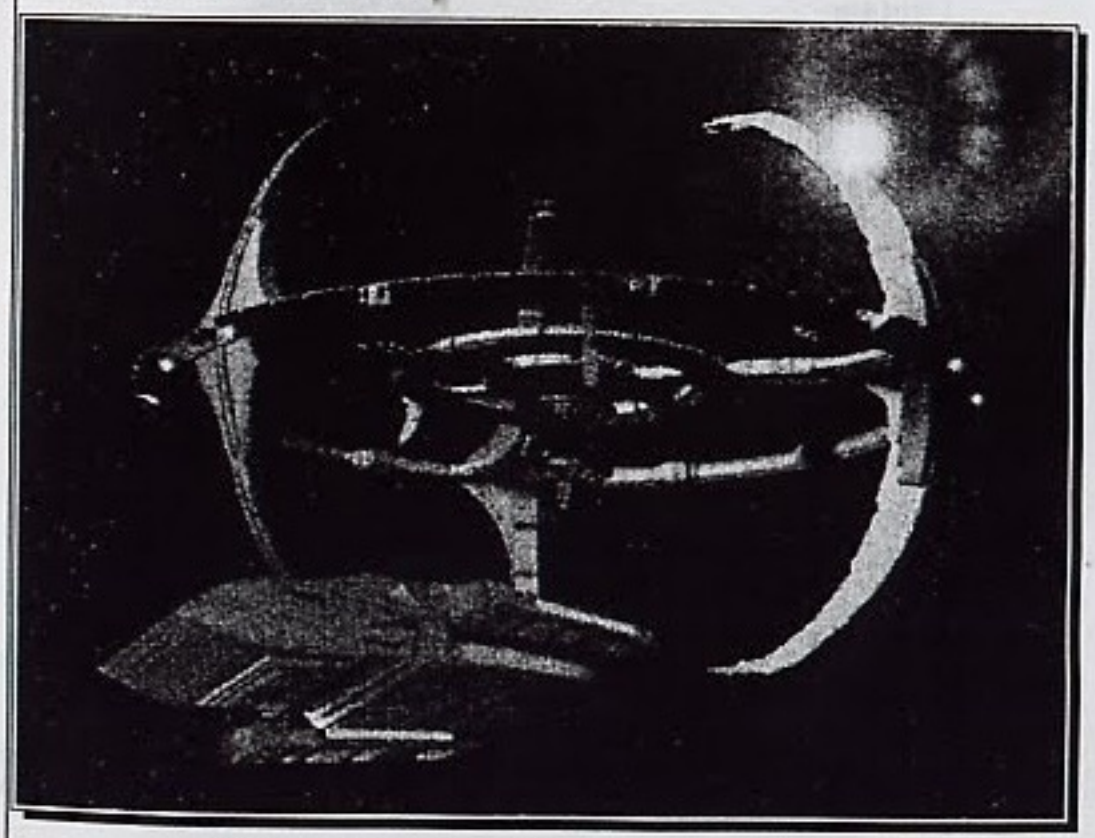
FRONTIER

NEW PREMISES! NEW PREMISES!

Yes fellow crew members, as from the next meeting our new meeting place will be at 'The Phoenix Plaza' in Wokingham!!

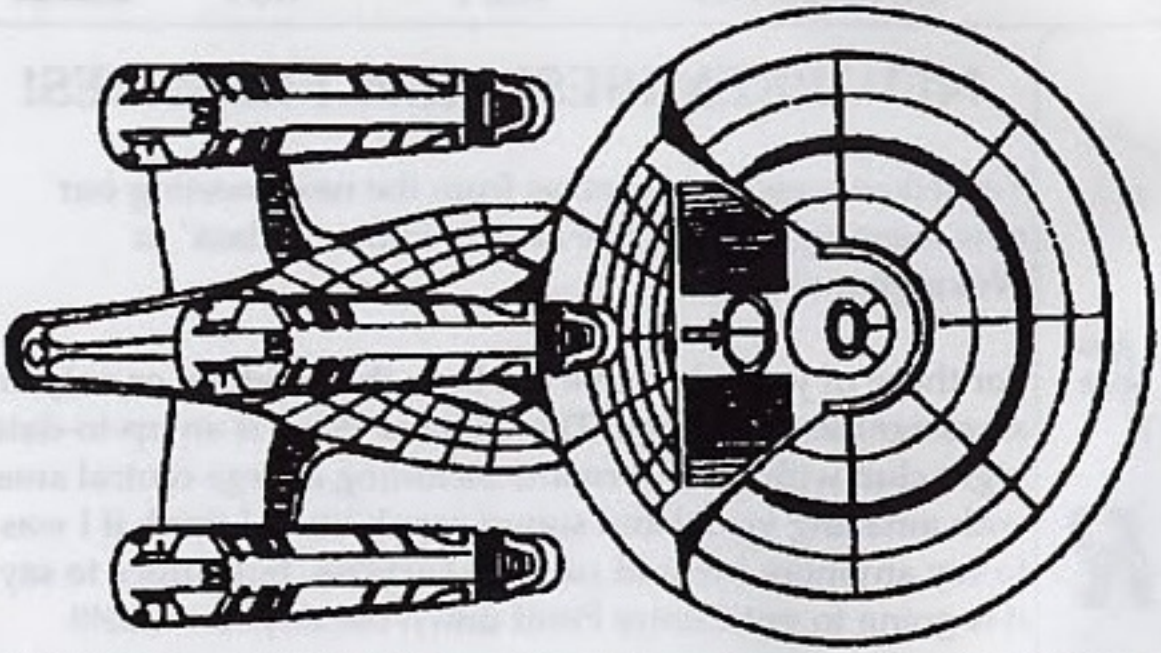
For those of you who have not been there before, or only on an assignment long ago, The Phoenix Plaza is an up-to-date night club with several rooms including a large central area with amazing visual and sound capabilities. I think if I was to say anymore I would ruin the surprise, but suffice to say it is going to put Centre Point down the torpedo tube!!!

If you are unsure of how to get there or you feel there may be some difficulty in getting there then please either talk to one of the Command Crew at the meeting or contact our Captain, Sue McAuley.



Current port of call: Deep Space Nine (Visiting delegation)

Contact Address



U.S.S. Runnymede, 15 Wickham Road, Lower Earley, Reading, RG6 3TE

Personnel

Captain	Sue McAuley
First Officer	Position to be Filled*
Chief of Security	Martin Foote
Communications Officer	Michael Milne
Chief of Operations	Gary Palmer
Head of Marines	Ian McAuley
Personnel Officer	Debbie Gardiner
Public Relations Officer	Position to be Filled*
Science Officer	Andrew Tunley
Chief Engineer	Position to be Filled*
Quartermaster	Justin Waite
Counsellor	Position to be Filled*
Medical Officer	Ann O'Neil
Engineering Specialist	Arthur Leach

* If you feel that you are the right person to fill any of the above positions please ask for an application form from the Front Desk or write to the above address.

All articles are welcome, we reserve the right to edit or amend any submissions to the style of the magazine. All queries or articles should be sent to the Captain at the above address.

CAPTAINS LOG

WELCOME TO OUR SECOND MEETING, AND THANK YOU TO ALL THAT ATTENDED LAST MONTH'S MEETING - WHAT A TURNOUT.

I REALISE THAT THESE PREMISES ARE NOT LARGE ENOUGH FOR US SO I HAVE FINALLY FOUND US NEW ACCOMMODATIONS WITH THE HELP FROM PAUL ANDERSON. FROM NOVEMBER WE WILL BE HAVING OUR MEETINGS IN WOKINGHAM AT THE PHOENIX PLAZA. THESE PREMISES ARE 3 MINUTES WALK FROM THE STATION AND VERY ACCESSIBLE, INCLUDING A LARGE FREE CAR PARK. THE PREMISES THEMSELVES ARE MUCH LARGER AND WE HAVE THE USE OF A 9 SCREEN TELEVISION SYSTEM WITH STEREO SOUND. OUR NEW DEALERS ROOM WILL BE MUCH LARGER AND HOPEFULLY WE CAN PERSUADE A LOT OF NEW DEALERS TO TAKE PART IN OUR MEETINGS. WE HAVE ALSO ALLOWED MORE ROOM FOR THE JUNIORS - WE WOULD VERY MUCH LIKE TO DEVELOP THIS DEPARTMENT AND ARE ALWAYS LOOKING FOR SUGGESTIONS AND OF COURSE MORE JUNIORS.

I WOULD VERY MUCH LIKE IT IF WE COULD SET UP A SORT OF SHUTTLE SERVICE FOR THOSE OF YOU WHO HAVEN'T GOT TRANSPORT - IF YOU CAN HELP THERE ARE SOME FORMS AT THE FRONT DESK TO HELP YOU TO SEE WHO NEEDS A LIFT AND FROM WHERE. I SUGGEST THAT YOU ARRANGE ONE MEETING POINT IF YOU ARE TRANSPORTING SEVERAL PEOPLE.

OCTOBER WAS A VERY BUSY MONTH FOR US. AS WELL AS GETTING NEW PREMISES I HAVE HAD SEVERAL MEETINGS WITH THE UCI AND WE HAVE NOW SET A DATE FOR OUR TREKATHON - THE 15-16 DECEMBER AND I AM BUSY MAKING THE FINAL PREPARATIONS FOR THAT.

AS YOU WILL NOTICE WE ARE ALSO LOOKING FOR MEMBERS TO JOIN US AT LASER QUEST, PAINT BALLING AND ALSO TO MAN A BOWLING TEAM CAPTAINED BY OUR VERY OWN PAUL ANDERSON - I AM GOING TO TAKE PART IN THAT ONE.

I HAVE ALSO BEEN TO SEE BOB BENTON FROM PAGES BAR IN LONDON AND I TOLD HIM THAT WE WERE PLANNING A TRIP TO THE SCIENCE MUSEUM ON SATURDAY THE 18TH NOVEMBER AND THAT WE WOULD BE DROPPING IN ON HIM AFTER. HE ASKED US TO BE THERE BEFORE 4.30 SO THAT HE COULD LET US IN BEFORE EVERYBODY ELSE. THIS MEANS THAT WE WILL GET THE BEST SEATS AND ALSO A CHANCE TO TALK TO BOB, WHO SAID "THE FIRST DRINK'S ON ME", WHAT A GUY!!! BECAUSE WE ARE GOING TO ON TO PAGES BAR AFTER I'M AFRAID THAT WE CAN NOT BRING ANY CHILDREN, SORRY. PLEASE BOOK EARLY FOR THIS ONE AS WE HAVE TO BOOK A COACH AND SPACES ARE LIMITED (WE WILL TRY TO GET ONE WITH A TV SO THAT WE CAN - YES YOU GUESSED IT - WATCH STAR TREK ON THE WAY THERE AND BACK).

DO TAKE A LOOK AT OUR NEWS TABLE WHERE YOU WILL FIND SUGGESTIONS TO FUTURE EVENTS AND TRIPS - IF YOU ARE INTERESTED IN TAKING PART DO PUT YOUR NAME ON THE LISTS PROVIDED.

I HOPE THAT YOU HAVE A GOOD DAY HERE TODAY, AND DON'T FORGET THAT WE ARE ALWAYS OPEN TO SUGGESTIONS AND HELP IN ANY WAY OR FORM, SO DO TALK TO US.

CAPTAIN OUT

PROMOTIONS

CADET NAME	%RESULT	GRADE	PASSED OUT AS
Ryan Evans	95%	1	Lieutenant J.G. (Honours)
Neil Piller	95%	1	Lieutenant J.G. (Honours)
Kandra Weller	95%	1	Lieutenant J.G. (Honours)
Anthony Haigh	85%	2	Ensign Grade 1
Debbie Wills	85%	2	Ensign Grade 1
Francis Travers	85%	2	Ensign Grade 1
Gary W Bendell	75%	3	Ensign Grade 2
Charlie Dyke	75%	3	Ensign Grade 2
Tracy Herbert	75%	3	Ensign Grade 2
Russel Bryant	70%	3	Ensign Grade 2
Debra Gardiner	70%	3	Ensign Grade 2
Ade Herbert	70%	3	Ensign Grade 2
Chris Southcoat	65%	3	Ensign Grade 2
Mark Garland	65%	3	Ensign Grade 2
R Barton	65%	3	Ensign Grade 2

A big congratulations to those listed above and to those who have previously graduated from Starfleet Command. As members of our crew you make us all proud to have you, and we hope that you will now continue your Starfleet career with us and prove yourselves as valued Starship Crew.

To all those who have not yet taken their exam, we urge you to please consider Starfleet as a good career opportunities employer. Within the ranks of Starfleet there should be no problem in finding a career which suits your tastes, and if you feel ambitious, which we hope you all do, then you can even work towards becoming a directly employed personnel of Starfleet Command.

SECURITY

Hi, my name is Martin Foote, Chief of Security aboard the USS Runnymede, this means I am responsible for the safety of all command personnel and crew members of the ship.

Star Fleet Command's 'Head of Security Division' is putting together a manual on security methods and needs ideas. We would be grateful for any ideas you might have for security aboard the Starship.

I also need to recruit three new members to my Security team. If you are interested then please contact me at the meetings or via our Captain, Sue McAuley.

I am also a fan of Babylon 5 and shall be writing a regular article on the series in the club magazine 'Frontier' and would welcome any information or input to this column.

See you on board!

Toras tr'Khellian

Character Profile: Agent Dana Scully

Actress: Gillian Anderson

Agent Dana Scully was raised as a Catholic and has hazel eyes and auburn hair. She drinks her coffee with cream, no sugar.

Dana is a medical doctor with an undergraduate degree in physics from the University of Maryland. She was recruited for the FBI right out of medical school, and had been teaching at the FBI Academy in Quantico, Va.

She was assigned by Section Chief Blevins to be Mulder's partner in order to keep an eye on him and determine whether he is perhaps too obsessed with the X-Files.

Scully is skeptical of anything paranormal, believing that everything has a logical, scientifically-quantified explanation. Although in most of the cases she and Mulder have investigated, she has not witnessed any overt paranormal activities, she has had four brushes with unexplainable phenomena that may have her starting to question her beliefs.

Scully has two brothers. Her father died early in 1994; they were apparently close at one time (She called him Ahab; he called her Starbuck), but her family disapproved of her joining the Bureau. She had a yearlong relationship with an instructor at the Academy, Jack Willis, with whom she shared the same birthdate (Feb. 23). She is just as much a workaholic as Mulder, and is currently not seeing anyone.

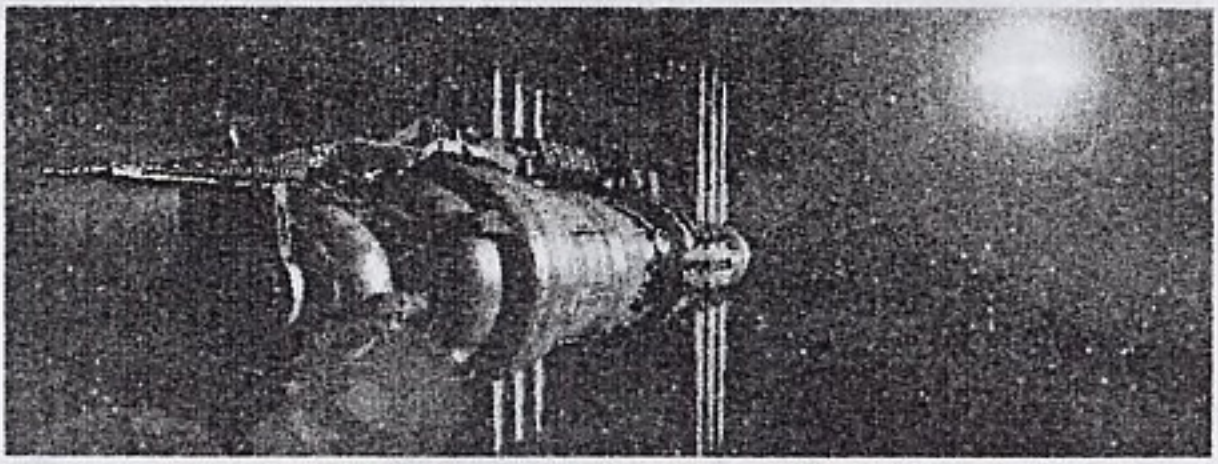
Babylon Facts

The dawn of the third age of mankind.

Babylon 5 is a space station located in neutral territory equi-distant from the five major races in the Galaxy which make up the B-5 Advisory Council: Earth Alliance, Minbari Federation, Narm Regime, Vorlon Empire and Centauri Republic, plus 150 species of aliens from other worlds.

These in "2 million, 5 hundred thousand tons of spinning metal" - all alone in constant darkness - space. This is a space station call Babylon 5 and to quote the commander of the station "It is a port of call, a home away from home for diplomats, entrepreneurs and wanderers."

In my opinion this is one of the most successful Sci Fi series to hit our televisions since Star Trek. Watch this space for more interesting facts on Babylon 5.



Babylon 5 - "A home away from home.."

The launch - The way I saw it!

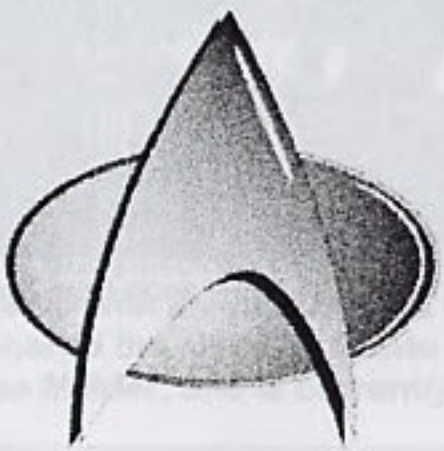
For those of you who attended the launch of the Runnymede you'll know me as the long haired, bearded bloke who took your entrance money.

I had intended to spend the day as a simple spectator at the event but I was press ganged into working at the front desk by a long time personal friend Lieutenant Gary Palmer, the Chief of Op's.

As one o'clock approached it became abvious that we weren't going to open on time, one of many teething problems we are working on. The command crew began to show the effects of the pressure they were under to make the day a success, not being a member of the command crew I just kept my head and continued my duties, after all it wasn't my head that would go to the chopping block if the day was a failure.

By helping out on the launch day I impressed the Senior Officers and that was very useful in getting me the Quartermaster position I had applied for.

Every member of this club should realise that hard work and dedication can make this a better club for everyone, so if you want a say in whats going on in the club, and help make the future meetings even better, contact the Command Crew and see what's going on and how we can help each other!



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We are pleased to announce that our Aztecs Nightclub has now become the Space Dock for Berkshires No 1 Star Trek Club

U.S.S. RUNNYMEDE

To celebrate this we are offering the following discounts to her members on production of their membership cards.

25% Off Restaurant bill inc drinks. (excl Dec)

25% Off Bowling prices (standby only)

£2.00 Off Nightclub entrance fees

Reader's story: "Possibilities"

Through the acrid smoke, interrupted by fizzing starts from dying electronics, the unmanned communications console repeated it's final message. The computer, locked into a cycle, spoke to the empty, vastness of space, crying for help.

"Emergency. This is an urgent transmission for all Star Fleet vessels. The U.S.S. Montague is under attack. Repeat. This is an urgent..."

An impact shook the bridge, and a power surge through the comm grid destroyed what remained of the station, showering it's slumped operator with shards of tripolymer. Red alert beacons flashed silently through the smoke providing the only illumination. Bridge officers lay comatose over consoles and sprawled on deck plates, and the ship shook to the rhythm of repeated blasts.

Choking on befouled air, Ensign Waters clawed his way back to consciousness. Struggling upright his hands instinctively took up flight positions over the conn panel. The lights of his navigation display flickered unsteadily, but his impulse controls seemed functional. Without looking his nimble fingers tapped a request for a level 5 diagnostic of all systems, even as his chair swiveled to survey the rest of the bridge.

From his forward position, near the blanked view screen, Waters could see that the bridge was a mess. Most of the consoles were blown, and support beams from the ceiling were strewn across the floor. None of the other officers were moving. Captain Sivok had been thrown clear of the command chair and lay, crumpled, with green blood flowing from his scalp. Waters stared in horror at what the smoothly functioning control center for this elegant starship had become.

Hearing his diagnostic beep, Waters pulled himself together and turned back to his console. There could be other survivors onboard, and he still had a Romulan Warbird to deal with. As if to remind him of it's presence, the Warbird spat more green death at the crippled Constellation class cruiser, impacting on one of it's four warp nacelles. The shudder ran through the ship, and Waters could hear metal screeching and buckling as the Structural Integrity Field started to fail.

The diagnostic showed that warp propulsion was gone. The warp core had been shut down by the computer, and the ship was running on emergency power. The ships subspace transceiver array was totally blown. Miraculously, he still had full impulse control, although one of the fusion reactors had been damaged and then jettisoned to avoid deuterium spillage. All the ships weapons were off-line, in fact a photon torpedo appeared to have detonated in it's launch chamber! And the shields were about to buckle.

"Computer, scan for any other life signs on the bridge!" ordered Waters as he called up a tactical display of the two battling starships.

"No other life signs detected," the computer's calm, rational voice announced.

Waters sat back with resignation. The Romulan's sensors must be showing the condition of the Montague, he thought. But they just keep shooting at us. And without the communications array, we can't even surrender. A possibility then occurred to Waters. It was a long shot. The longest of long shots. But it was the only one they had, so he grabbed onto it and hoped.

He primed the ships remaining impulse fusion reactor, and targeted the Warbird. He diverted all remaining power, including life support, to the shields, the Inertial Damping and the Structural Integrity Fields.

"All hands to the escape pods," Waters called over the intercom as he sat back forward and started to frantically program what remained of the flight computer. "All hands evacuate to the escape pods and eject on my signal!"

Then he waited. The ship shook and screamed in protest as the Romulan hit them again and again, but still Waters waited. He could feel the chance, their only chance for survival, coming, and he had to time it right.

He grunted with effort, overrode all safeties and injected half a kilo of antimatter into the fusion reactor.

One of the warp nacelles buckled under the impact of the acceleration as the SIF gave way. Waters was thrown over the back of his chair and crashed into a pile of ceiling debris, as the Montague darted forward at close to light speed, straight at the Romulan Warbird.

Following the course he had programmed, the Montague dove to the side of the Warbird's nose, and into the gap created by the Warbirds oval shaped wings.

Sensing an approaching solid object, the Warbirds computer diverted power to it's navigational deflectors. However, these deflectors, designed to sweep aside small meteorites, proved little protection against a ship weighing close to two-hundred and nine thousand tons and traveling at relativistic speeds. The saucer section of the Montague scraped though the opening. The three remaining warp nacelles though, smashed squarely into the superstructure of the Warbird. Tearing free of the nacelles, and jolted by the overloaded fusion reactor destroying itself, the saucer tumbled powerless through space, at a much reduced speed, as the Romulan Warbird exploded spectacularly behind it.

"All hands abandon ship," Waters croaked, clutching a couple of broken ribs, as he floated towards the manual release for the bridge escape pod.

to be continued...

USS RUNNYMEDE

IN ASSOCIATION WITH

U.S.S. RUNNYMEDE NCC 2154 D READING

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PRESENTS

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FULL DETAILS IN NEXT MONTHS MAG

TICKETS SHOULD BE ON SALE FROM THE UCI BRACKNELL BOX OFFICE FROM THE 15TH NOVEMBER ONWARDS

BOLDLY GOING WHERE NO ONE HAS GONE BEFORE

Letters

To the Captain & crew of the U.S.S. Runnymede:

Wishing you great success with your maiden voyage! May the spirit of the Great Bird of the Galaxy smile upon you!

Marianne.

Dear Sue,

I wold like to thank you and your crew, for the kindness and courtesy shown to me upon my visit. The copy of the diagram you gave me, and I am sure the others I will receive in due course, will be of immense help to me in writing my next manual.

Please pass on to everyone my best wishes, I am sure the Runnymede will do well. Everyone worked hard, displaying much enthusiasm. I enjoyed myself very much indeed and look forward to a time when I will be able to visit again, work permitting.

I look forward to our next meeting very much, keep up the good work, and if you think I can help with ant advice etc please do not hesitate to contact me. All the best to you all.

Peace and long life,

Stuart McNair (Deputy Chief of Staff)

Dear Suzanne,

Thankyou for a nice evening of entertainment on Saturday. I would like to pass on my congratulations to you on your new Olympus class Starship.

I wish you all the best for the near future. If there is anything we can help you with please don't hesitate to contact me.

May your journeys be free of incident.
Live Long and Prosper.

Nigel Kenya (Head of Entertainment - Star Trek Dept)
RADIO MAIDENHEAD

CONVENTIONS

October 1995

27-29 Phoenix
STAR TREK/DSV +more
Apollo Hotel Birmingham
Preemptive Strike
112 The Normans, Wexham
Slough SL2 5TU

27-30 Cult TV Weekend
CULT TV SHOWS
Haven All-Action Centre
Caister, Gt. Yarmouth
Cult TV 1995, PO Box 1701
Peterborough PE1 1EX

November 1995

3-5 Novacon 25
SCIENCE FICTION
Chamberlain Hotel Birmingham
14 Park Street, Lye, Stourbridge
West Midlands DY9 8SS

18-19 Assimilation
STAR TREK
Friendly Hotel, Milton Keynes
Stuart Banks
77 Holyrood Avenue
South Harrow, Middx HA2 6UD

17-19 15th Leonard Nimoy Con
Stakis Victoria Hotel
Nottingham
Carol Davies
43 Lawrence Road
Hayes, Middx UB4 8QB

TRICORDER

Does your Tricorder not live up to its name? Does it not make the right sounds, and is the readouts not bright enough?

We can make it work better - for sample please see Justin our Quartermaster.

Convertion £8.00

Allow 28 days for convertion - deposit and tricorder required.
Star Fleet - Putting the 'E' in Engineering!

Things that never happen in *Star Trek*

1. The Enterprise runs into a mysterious energy field of a type it has encountered several times before.
2. The Enterprise goes to visit a remote outpost of scientists, who are all perfectly alright.
3. Some of the crew visit the holodeck, and it works properly.
4. The Captain has to make a difficult decision about a less advanced people which is made a great deal easier by the Starfleet Prime Directive.
5. The Enterprise successfully ferries an alien VIP from one place to another without a serious incident.
6. The Enterprise visits an Earth-type planet called 'Paradise' where everyone is happy all of the time. However, everything is soon revealed to be exactly what it seems.
7. A major Starfleet emergency breaks out near the Enterprise, but fortunately some other ships in the area are able to deal with it to everyone's satisfaction.
8. The Enterprise is involved in a bizarre time-warp experience which is in some way unconnected with the Late 20th Century.
9. Counsellor Troi states something other than the blindingly obvious.
10. Most things that are new or in some way unexpected.

Compiled by Graeme Dunlop.

Would you credit it!

(Source: F.T.)

Hargreaves Lansdown sells an M&G Life policy to a local Star Trek fan who has seen fit to name his house 'Starship Enterprise'. Confirmation comes back from M&G with a note adding "Policy documentation will be beamed up shortly".

Remember this date shipmates.

Leonard Nimoy, Mr. Spock himself, will be appearing at the Hexagon Theater in Reading on November 17th between 12pm and 1pm to sign copies of his new book 'I am Spock' (£16.99).

The signing will last for only an hour so get there early. Unfortunately, Mr. Nimoy will only sign his book, nothing else, due to the large numbers expected.

For further details either come and see me (Gary - Head of Op's), or give the Blackwells book shop in Reading a call and ask to speak to Jane Parker.

COMMUNICATIONS

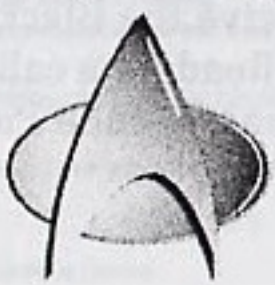
As Communications Officer my first duty will be to produce this magazine. As I am the second person in this position I hope I can keep up the pace set by my predecessor. Producing this magazine is a mammoth task and we, the Command Crew, hope that you will all help by sending in ideas, text and letters for us to publish. After all, I think we all would like to see some of our own work printed.

Like all positions though, I will need someone to assist me in my duties, and especially when I am on leave! The right person must have some skill in computer operation, especially in DTP work, and MUST have a PC with Windows on it, and preferably Microsoft Word V2.0 or above! If you think you could be that person, and can cope with a nagging perfectionist like me, then please either come and talk to me at the meetings or contact our Captain, Sue McAuley.

As a person, I have always watched Star Trek, and with new series coming out like 'The X-Files' and 'Babylon 5' Science Fiction has never been so good! From the amount of people who turned up to the last meeting I can see that the USS Runnymede has filled a huge gap in Star Fleet's geographical coverage, and if the atmosphere is anything to go by great things will be sure to happen. If you have already read the rest of this magazine you will see we have already started to plan several away-missions and with the excellent news of finding new premises we just can't go wrong!

I sincerely wish you all the best of times and as my Vulcan colleagues would say -

"Live long and prosper."



Written by Michael Milne (Communications Officer)

"Warp Speed, Mr Scott - Not such a warped idea!"

Don't tell anyone caught in Reading's traffic but experts predict that traveling faster than the speed of light may one day be possible. Boldly going where only the Enterprise has gone before, astronomers say Star Trek style adventures are possible by using 'Worm Holes' and 'Compressed Space'.

WORMHOLE

In a report published by the Royal Astronomical Society, Ian Crawford of University College, London claims flying into a Worm Hole - a rift in space caused by a collapsed star - could mean a giant leap across the cosmos. The effect being an express tube from one point to another, much like the one seen in Deep Space Nine.

Should that fail, there is another way according to Miguel Alcubierre of the University of Wales, Cardiff. His method relies on modifying space-time, i.e. the three familiar spatial dimensions and time as the fourth.

COMPRESSED SPACE

"Create a local distortion of space-time that will produce an expansion behind the spaceship, and an opposite contraction ahead of it" says Alcubierre. "In this way, the spaceship will be pushed away from the Earth and pulled towards a distant star by space-time itself."

Space-time can be visualised as a rubber sheet that is wrapped in the vicinity of massive objects. Alcubierre's idea is to stretch the sheet behind the spaceship, so expanding space-time, and compress the sheet in front of the spaceship, contracting space time. Much like a rubber-band. "A propulsion mechanism based on such a local distortion of space-time just begs to be given the name of 'Warp Drive'" he says.

However, this method of moving the goal posts has one major drawback. All objects in the Universe that have mass attract each other with the force of gravity, but the violent expansion of space-time described requires masses to repel each other. Scientists have yet to find the 'exotic manner' which experiences this repulsive gravitational force. Alcubierre points out that the rapid expansion of the early universe after the 'Big Bang', 15 billion years ago, also requires masses to repel one another. "The need for exotic matter doesn't necessarily eliminate the possibility of using space time distortion for hyperfast interstellar travel."

Experts are divided on the matter. The 'Sky at Night' presenter Patrick Moore says "Television would have seemed impossible 200 years ago, and faster than light travel is no more outrageous."

Sources used: Mail on Sunday (June '95); New Scientist (11.07.95)

PROFILE

Name: **Julian Bashir**
Profession: **Medical Doctor**
Current Station: **Deep Space Nine**
First appearance:
"Emissary" (Stardate 46452.2)

Deep Space Nine's medical needs are attended to by Starfleet Doctor, Julian Bashir. He is a brilliant graduate, fresh from Starfleet medical academy and is on his first deep space assignment. Unfortunately his academic excellence is contrasted with his youthful inexperience and naivety.

After graduating from Starfleet's medical academy with such high honours, Julian Bashir found himself in the position to pick the duty assignment he felt suited him best. Despite being offered the comfort and security of a posting aboard a Federation starship or a starbase, he chose to accept a posting to Deep Space Nine: one of Starfleet's furthest outposts. He arrived at the station with, perhaps, a little too much enthusiasm and desire to make an impact. Instead of impressing people, his manner was assumed by most to be simple arrogance at his academic triumphs. Shortly after arriving, Bashir found himself with a lot to prove. Thankfully, his personal shortcomings are more than made up for by his professional brilliance. As a doctor, he is second-to-none and this redeemed him in the eyes of many on Deep Space Nine. Major Kira now trusts his professional ability even though she still only tolerates having him around. O'Brien originally found it very hard to get on with him, although, following a shared crisis on Bajor, the two have become a little closer. Bashir has a healthy eye for the ladies, although he reserves his greatest efforts for fellow officer Jadzia Dax.

JUNIOR CREW (ᵵᵷᵷᵸᵵᵷᵵ ᵭᵸᵷᵵᵷ)

I am Ian McAuley, the Klingon Drill Sergeant aboard the Federation Starship U.S.S. Runnymede and have we got a lot of things in store this month. But first, well done to all who discovered the children's area last month, although there isn't enough room to swing spot in it, I have been promised larger quarters after the refurbishment so do pop in to find out what's happening.

There are rumours about a Borg invasion near the Klingon / Federation border and so both sides have dispatched scouts to this area in the Star Trek interactive board game.

On the computer front I am removing one of the computers to make room for more people. The game that remains will be the Star Trek Academy Game which seemed to be the only thing that people were interested in last month. I also want to know who amongst you knows how to play the card game and who wants to try it out but like myself can't be bothered to read the rules or even those who have gone out and spent a near fortune on these things and then not been able to get a firm grasp on the rules (He's a bearded bloke named Justin and he's helping with the video). If any of the above apply to you then I'm sure I can find someone to play you (If on the other hand you know how to play then I'd be grateful if you could teach me and some of the others).

ALL of you who have put yourselves down as either security or marines on your Starfleet Application Form please identify yourself to your department head as soon as possible as we would like to fill you in on some of the things that we are planning for our departments from inter-departmental gun fights (For all those parents who are about to take their children and run - don't worry the gun fights will be using Laser Quest equipment) or even raiding other ships at Quasar.

CAPTAIN OUT

JOIN US AGAIN

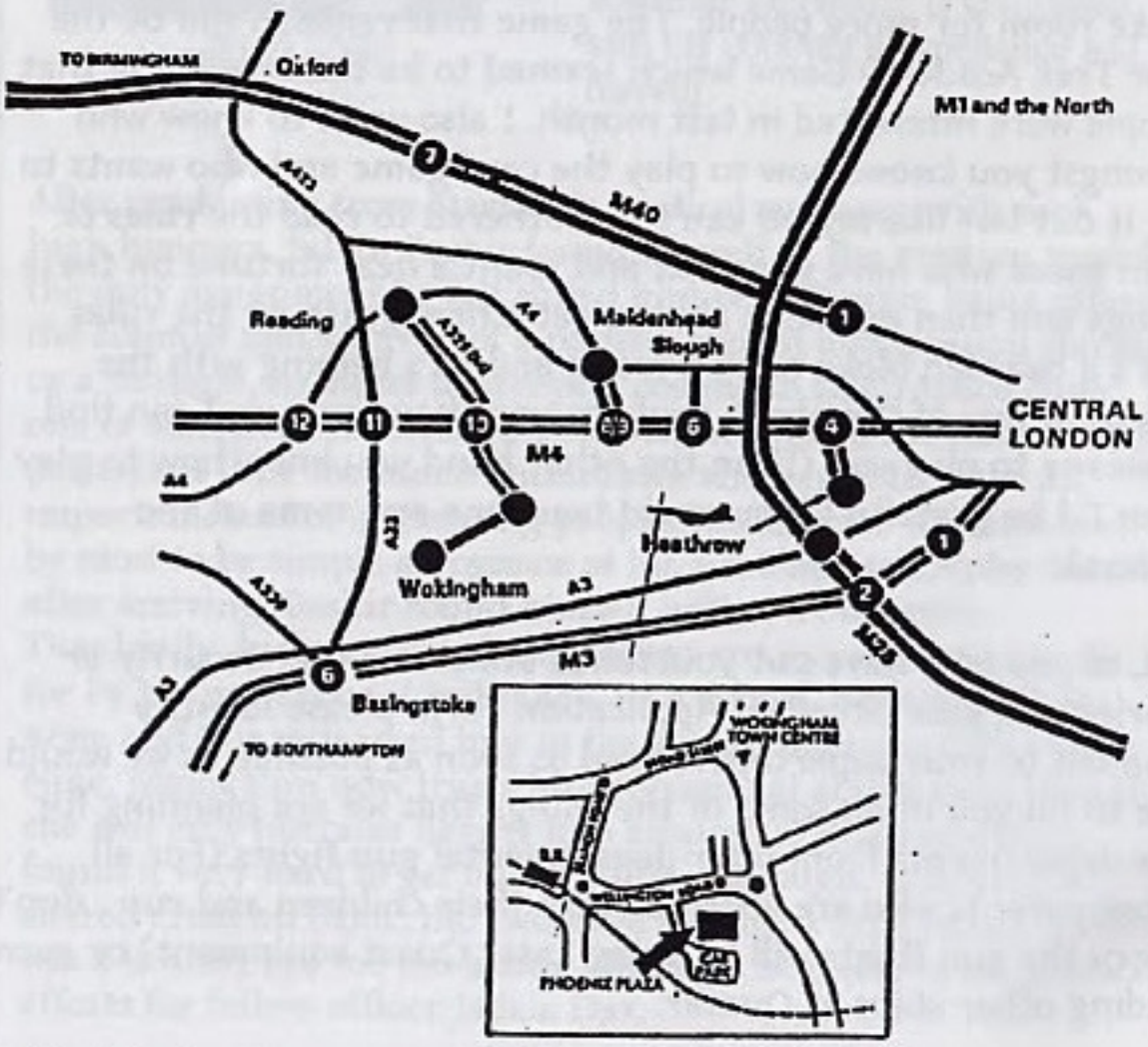
THE NEXT USS RUNNYMEDE MEETING IS ON

SATURDAY 11TH NOVEMBER 95

THIS TIME AT -

THE PHOENIX PLAZA, WELLINGTON ROAD, WOKINGHAM, RG11 2NJ

DOORS OPEN AT 12.30PM
MEETING STARTS AT 1.30PM



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